**LAPORAN PRAKTIKUM PEMROGRAMAN BEORIENTASI OBJEK**

“Tugas pratikum 6 Aplikasi Games”

**Kelas A**

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Oleh:

Nama : Mochammad Fadhila Putra

NPM : 4523210063

Kelas : A

Dosen:

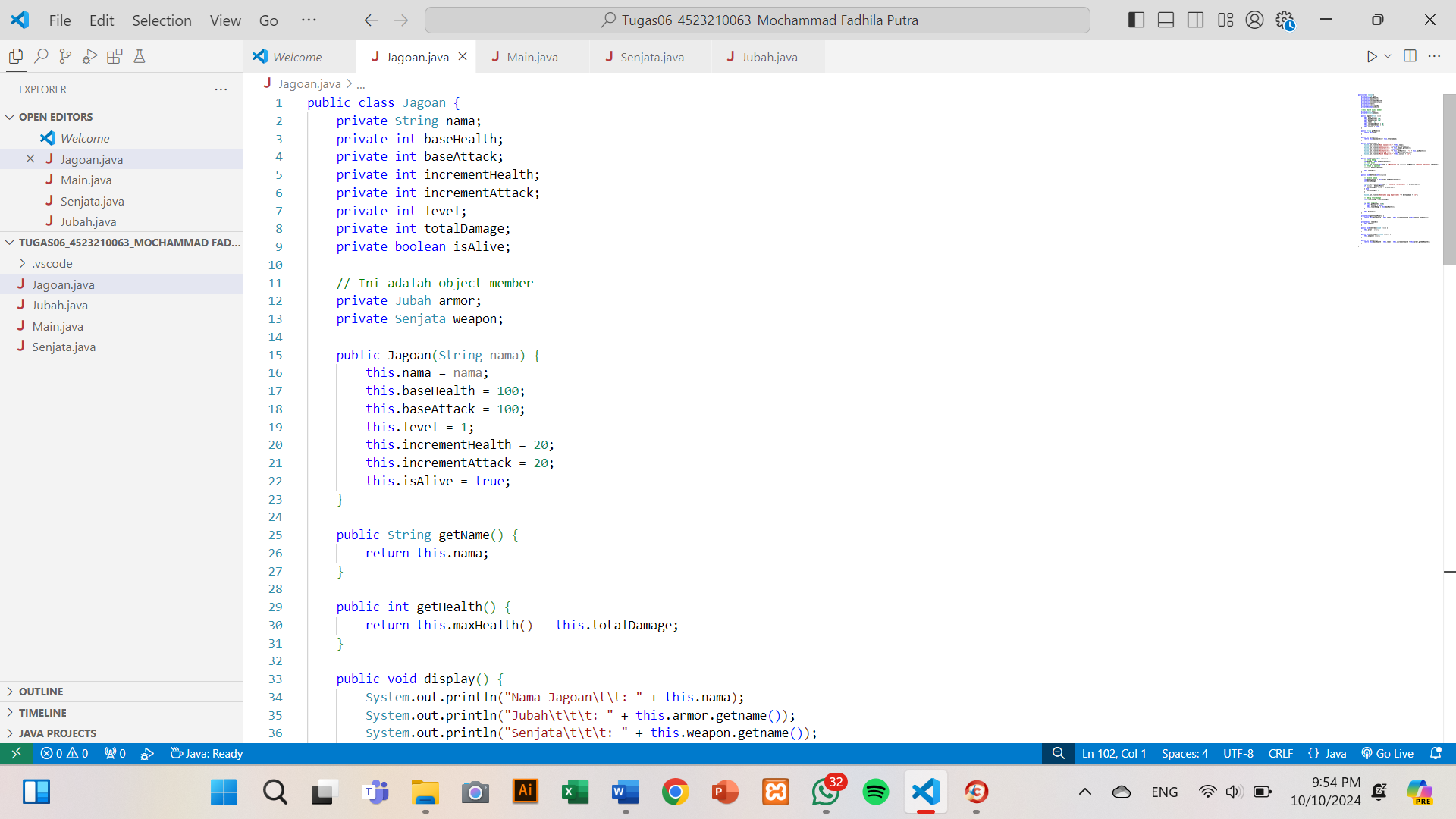
Adi Wahyu Pribadi , S.Si., M.Kom

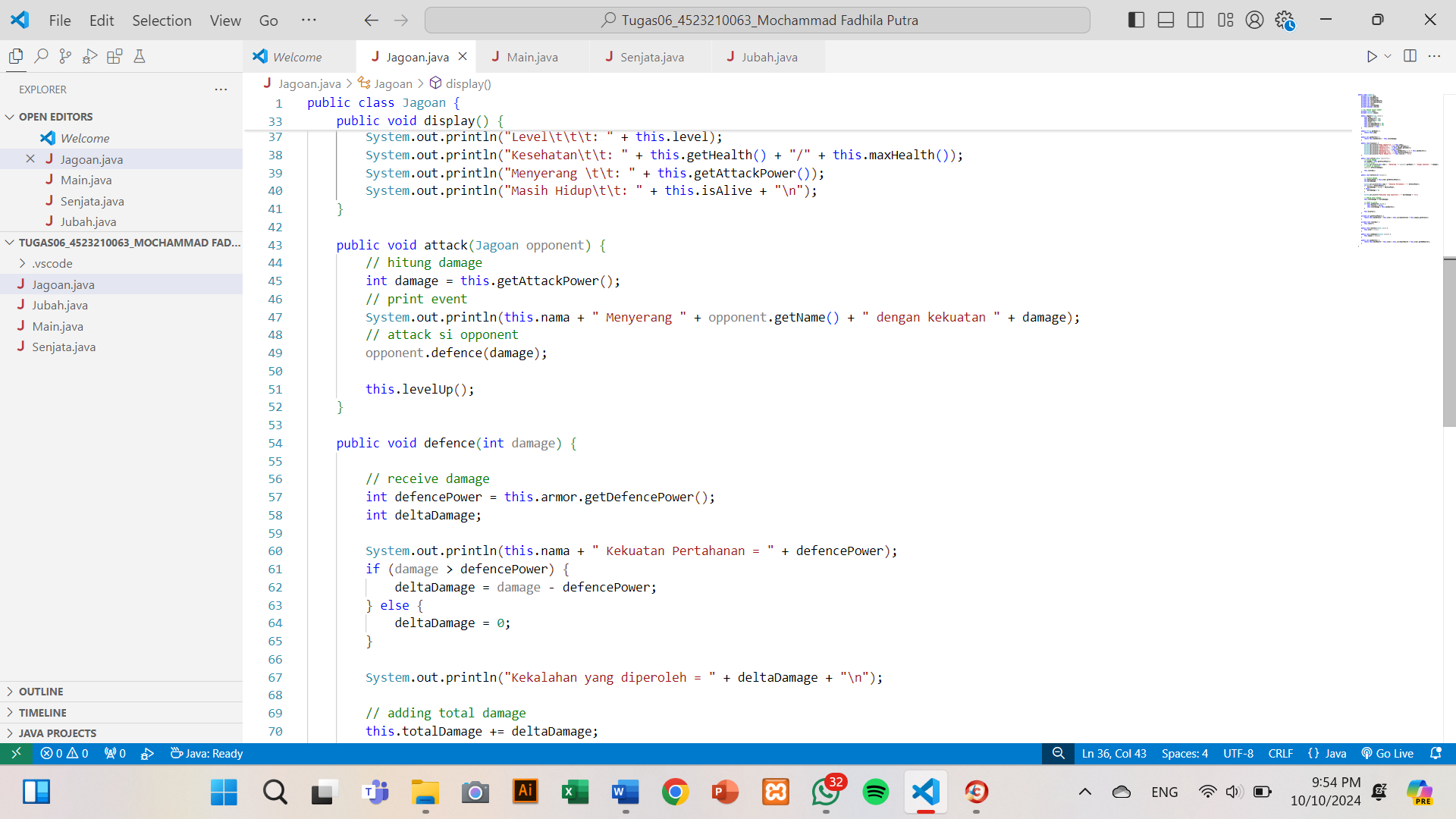
**S1-Teknik Informatika**

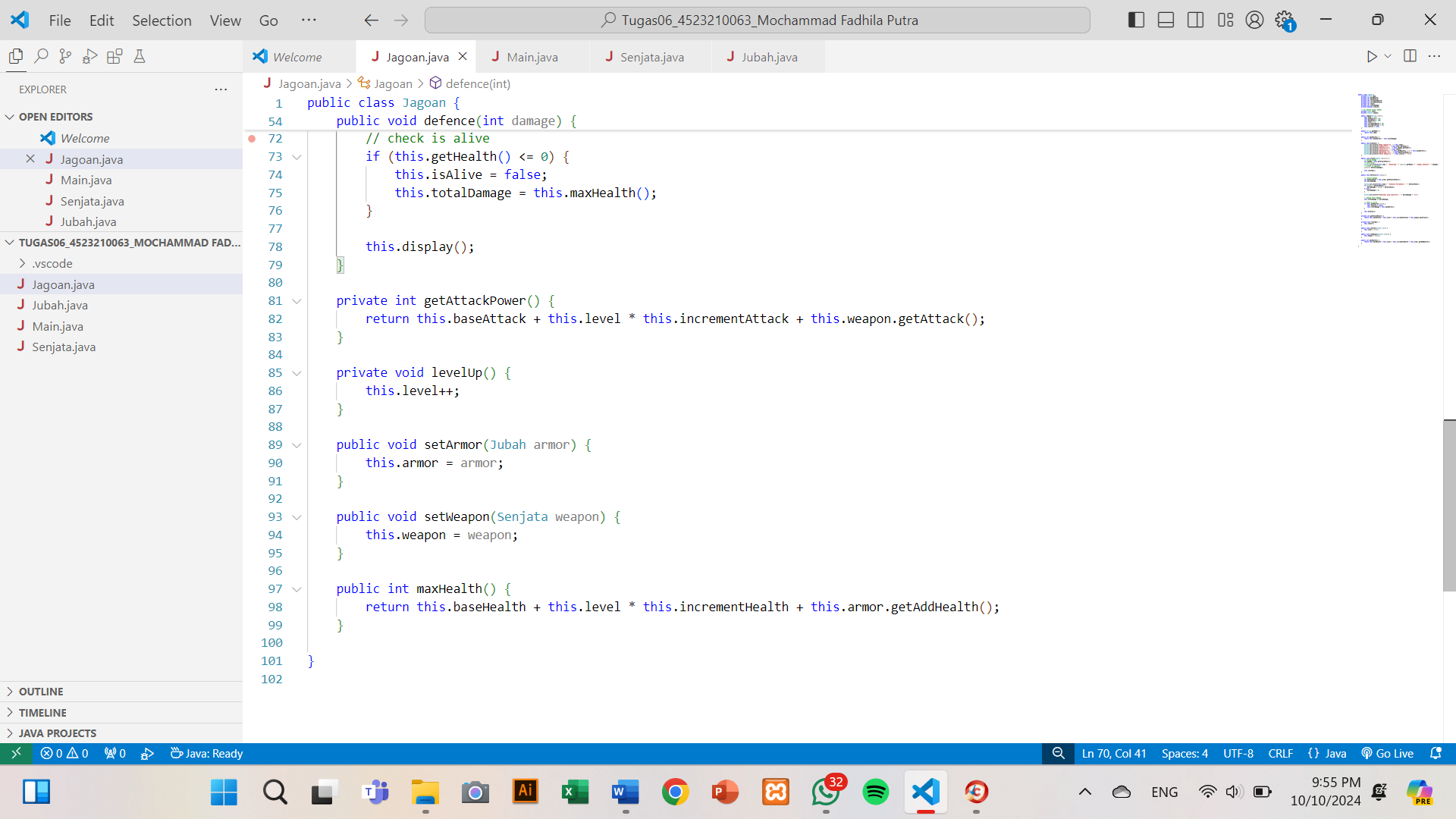
**Fakultas Teknik Universitas Pancasila**

**2024/2025**

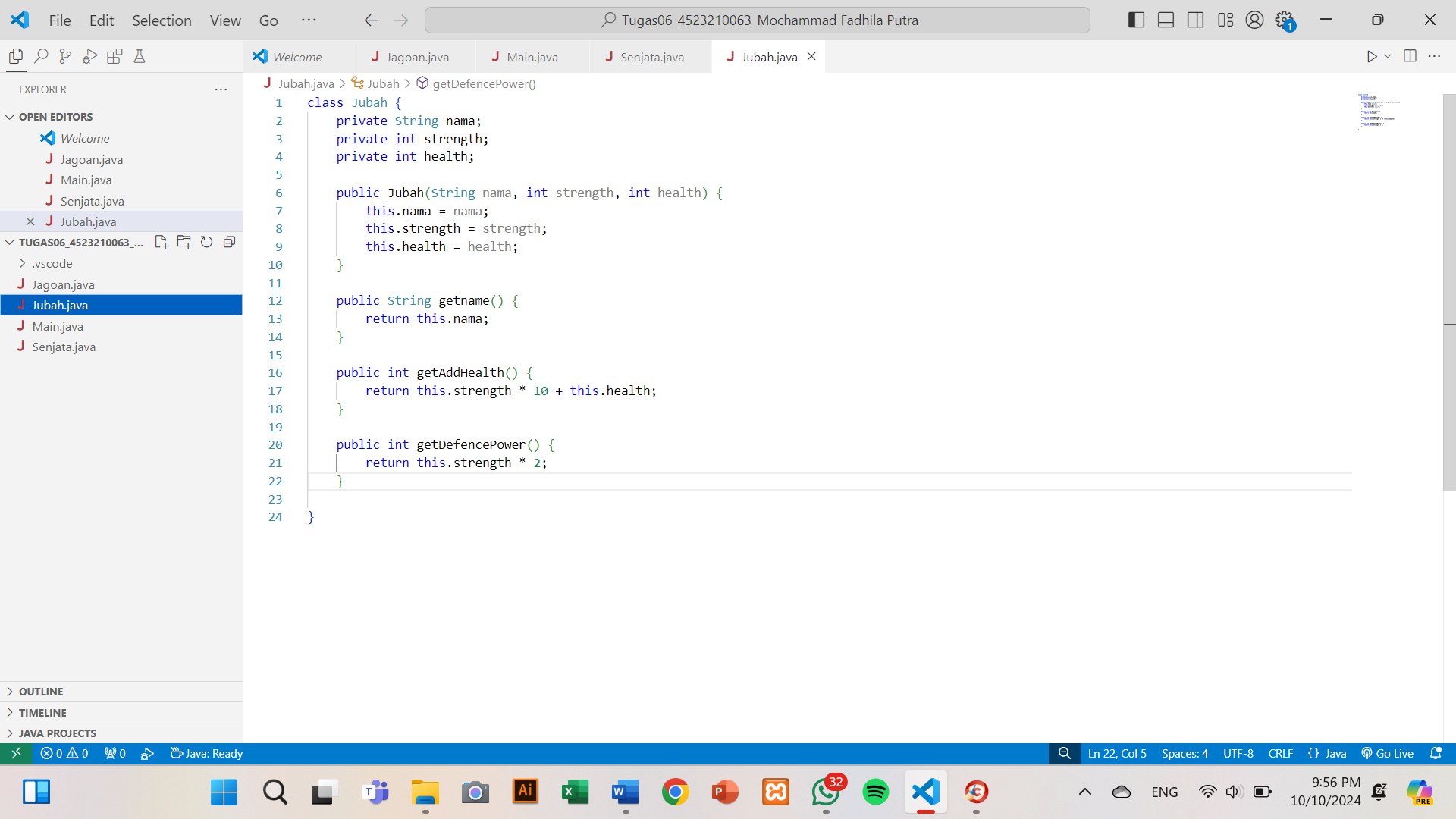
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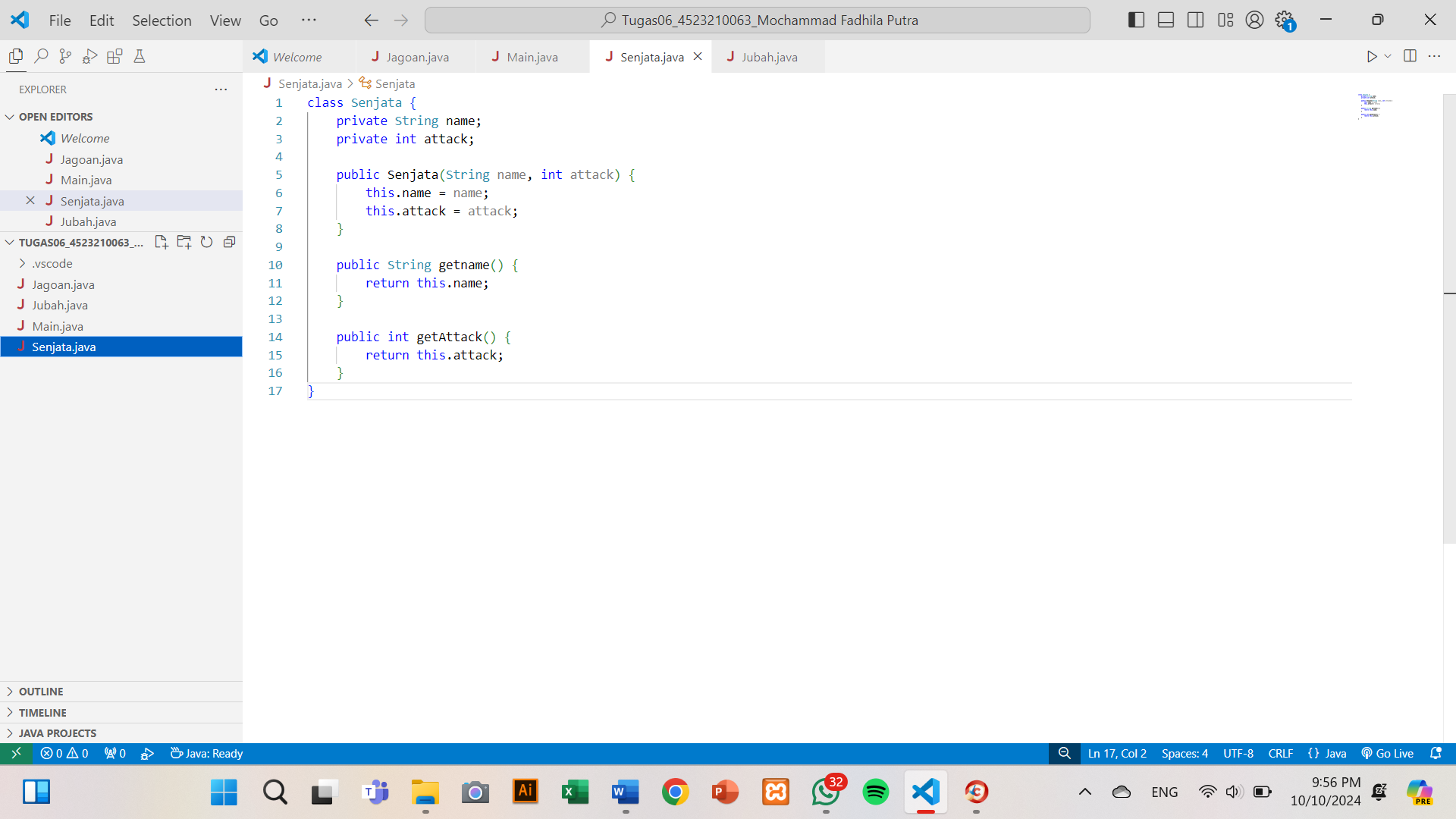
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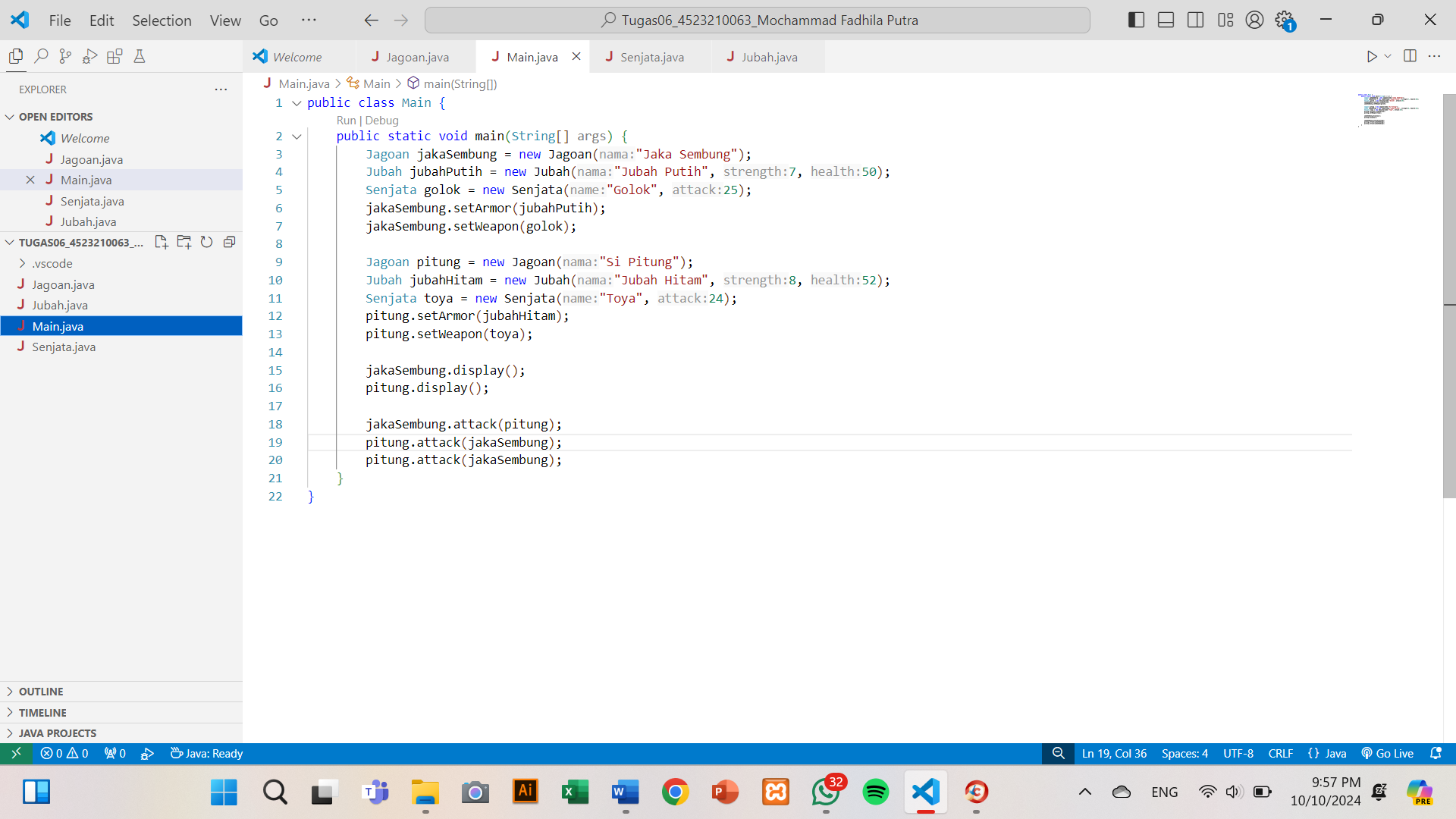
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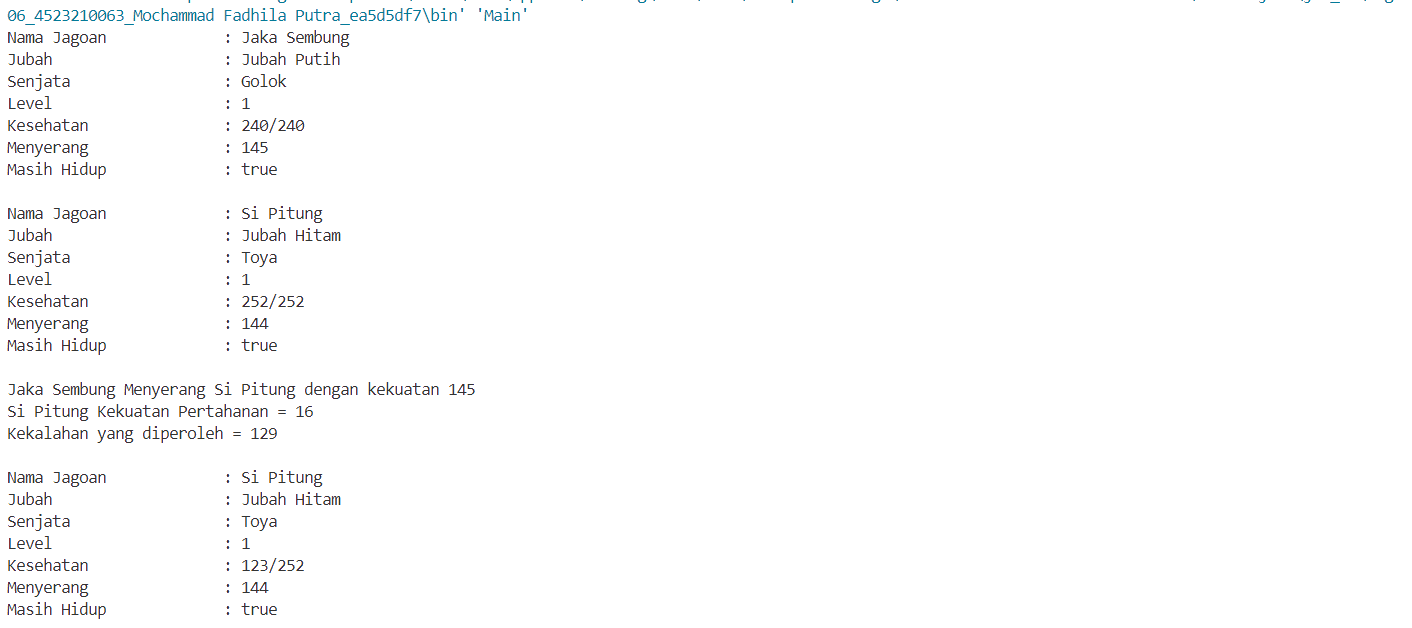
**Senjata.java**

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**Main.java**

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**Hasil Run**

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